

Friday - 14 July 2017

# #GirlsInnov8

Geek#Chic

Approx only	Stream 1	Stream 2
7.30	Breakfast (Violet Wood Dining Hall)	
8.00	Free time - preparation for todays sessions  Warmup unplugged activity (Bags to Melrose lounge)	
8.30	Character design & drawing (facilitated by Media Design school)  (i4 Classroom)	Construct 2
9.00		She# team
9.30		
10.00		(i0 classroom)
10.30	Snack time  (Tech breakout space)	
10.45	Character design & drawing  (i4 Classroom)	Aurasma/Google Cardboard  (i0 Classroom)
12.30	Lunch break  (Violet Wood Dining Hall) NOTE - move bags from Melrose to Breakout.	
1.30	Game Dev begins Media Design school  (i4 Classroom)	Rosie Sue - Adobe SPARK **CONFIRMED**  (i0 Classroom)
3.30	Afternoon Tea  (Tech Breakout space)	
3.45	Finish of your Maker project ready to take home.	
5.00	Evaluation & Closing ceremony (Breakout space) Departure - Pickup - Go home!! (Robertson Atrium)	

\* imagine - build - create - innovate \*